

# 2016 WAIODA

## TEAM RACING CHAMPIONSHIP

SATURDAY 20<sup>th</sup> NOVEMBER 2016

**ORGANISING AUTHORITY**  
*Western Australian International Optimist Dinghy Association Inc*

**HOSTED BY**  
**Fremantle Sailing Club with WAIODA**

### **SAILING INSTRUCTIONS**

#### **1 RULES**

- 1.1 The Championship will be governed by the rules as defined in *The Racing Rules of Sailing 2013-2016* including Appendix D.
- 1.2 The Optimist Class rules shall apply.
- 1.3 There shall be no penalty when a boat touches any part of a flag which does not surround the staff of the mark. This changes rule 31.
- 1.4 Attachment B - Handling The Boats will apply.

#### **2 NOTICES TO COMPETITORS**

Notices to competitors will be posted on the official notice board located in vicinity of the Dinghy Club House at FSC

#### **3 CHANGES TO SAILING INSTRUCTIONS**

- 3.1 Amendments to the Sailing Instructions will be posted at least 10 minutes before the start of any race affected and will be signed by the Race Committee.
- 3.2 Oral instructions may be given on the water by the Race Committee and/or the Umpires, prior to the warning signal, when flag L is displayed. It will be the responsibility of each team to obtain any oral instructions given.
- 3.3 Any changes to the starting time of the first race of the day will be posted by 1630 on the day before it will take effect.

#### **4. BOATS**

- 4.1 Boats will be provided by the teams. Teams of 4 with one extra sailor who can be rotated, but keeps the ratio, with at least one silver.
- 4.2 Coloured ribbons will be provided to distinguish teams.

#### **5 SIGNALS MADE ASHORE**

- 5.1 Signals made ashore will be displayed from a temporary flag pole at the Junior Club House.
- 5.2 When the flag AP is displayed ashore, '1 minute' is replaced with 'not less than 10 minutes' in the race signal AP.

## FORMAT OF RACING

Round Robins and Finals will be the format of racing to be used.

## 7 SCHEDULE

### 7.1 Programme:

#### 20<sup>th</sup> November 2016

Support Craft Launched	0800
Boat inspections	0820
Competitors' Meeting	0830-0835
Time of first warning signal	0915
No warning signal after	1430
Presentations	1515

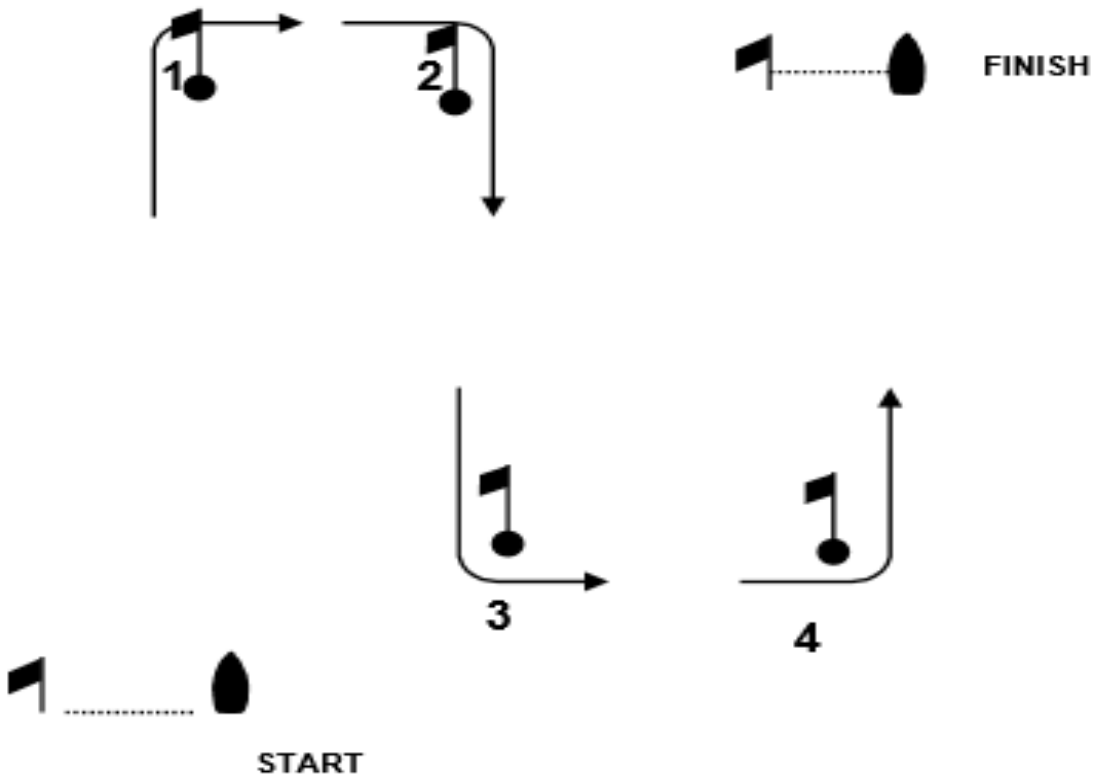
## 8 RACING AREA

8.1 Racing will be in the vicinity of Bathers Bay .

## 9 THE COURSES

9.1 The diagram below shows the course, including the approximate angles between legs, the order in which marks are to be passed, and the side on which each mark is to be left.

**START – 1 – 2 – 3 – 4 – FINISH**



9.2 The Race Committee may move marks of the course at any time. Rule 33 will not apply. The moving of a mark by the Race Committee will not give grounds for redress.

## 10 MARKS

- 10.1 Marks 1, 2, 3 and 4 will be a orange pimple buoy.
- 10.2 The starting marks will be a race committee start boat on the starboard end and a orange flag on a float at the port end.
- 10.3 The finishing marks will be a race committee finish boat on the starboard end and an orange flag at the port end.

## 11 THE START

- 11.1 Rule 26, Starting Races, will not apply.
- 11.2 Audible signals will govern.
- 11.3 The race number will be displayed on the start boat before the preparatory signal.
- 11.4 The starting sequence will be

Signal	Time before starting signal	Sound Signal	Visual Indication Flags
Warning	3 min	3 long	Team sail colours
Preparatory	2 min	2 long	Flag P
One-minute	1 min	1 long	Flag P removed
Start	0 sec	1 long	Team sail colours removed

- 11.5 A series of short sounds will be made prior to the first warning signal of a starting sequence.
- 11.6 Signals will be timed from the beginning of the sound signal.
- 11.7 Failure to hear a signal shall not be grounds for redress. This changes rule 60.1 (b).
- 11.8 The starting line will be between a staff displaying an orange flag on the start boat at the starboard end and the port-end starting mark.
- 11.9 Boats whose warning signal has not been made shall avoid the starting area during the starting sequence for other races and shall not interfere with any races in progress.
- 11.10 A boat shall not start more than 2 minutes after her starting signal.
- 11.11 When at a boat's starting signal any part of her hull, crew or equipment is on the course side of the starting line, the Race Committee shall promptly display flag X with one sound and hail the sail numbers of premature starters. The flag shall be displayed until all such boats are completely on the pre-start side of the starting line or its extensions, but not later than two minutes after the starting signal. Failure of a hail, or failure of a boat to hear a hailed number, shall not be grounds for redress. This changes Rules 29.1 and 62.1(a).

## 12 THE FINISH

The finishing line will be between a staff displaying a blue flag on the finish boat at the starboard end and the port-end finishing mark.

### **13 ABANDONING**

The Race Committee may abandon a race for any reason. Abandonment(s) may be advised orally by the Umpires of that race. This changes rule 32 and Race Signals.

### **14 TIME LIMITS**

The time limit for each race will be 20 minutes. Boats failing to finish within five minutes after the first boat finishes will be scored Did Not Finish. This changes rule 35.

### **15 UMPIRING AND PROTESTS**

**15.1** All races will be umpired.

**15.2** Boats intending to protest, or seek redress for an incident during a race, other than protests under a rule of Part 2 or rule 31 or 42, shall inform the finish boat and the jury boat of that intent immediately on completion of that race, advising the boat number(s) being protested or the reason for the claim for redress. This changes rule 62.2. and D1.2(c).

**15.3** The boat protesting or requesting redress shall then approach the jury boat.

**15.4** Scoring enquiries shall be made by approaching the jury boat

### **16 Signals by Umpire**

**16.1** An umpire shall signal a decision with one long sound and the display of a flag

- a. For no penalty a green and white flag
- b. To penalize one or more boats, a red flag. The umpire shall hail or signal to identify each boat penalised
- c. To report an incident to the protest committee a black flag will be used. This replaces rule D2.4 (c) a black and white flag.

### **17 SCORING**

**17.1** A boat that is capsized at, or capsizes after her preparatory signal shall retire immediately. A boat is capsized when her masthead is in the water.

**17.2** The Race Committee may postpone a resail indefinitely and score each team half a race win.

### **18 OFFICIAL BOATS**

Official boats will be marked as follows:

Start Boat	Orange Flag
Finish Boat	Blue Flag
Umpire Boats	Flags U1 to U6
Jury Boat Secretary Jury	

## **19 SUPPORT BOATS**

Coaches, team managers and any other team officials or persons accompanying teams will not be allowed on the race course, except as formally approved by the OA. No form of communication shall be made with teams while racing.

## **20 RIGHT OF USE NAME AND LIKENESS**

Competitors automatically grant to the organising authority without payment the right in perpetuity to make, use and show any text, motion pictures, video and still pictures, as well as live, taped or filmed television of, or relating to, the Championship.

## **21 PRIZES**

Prizes will be presented to the winning team's club.

## **22 DISCLAIMER OF LIABILITY**

**22.1** Competitors are entirely responsible for their own safety, whether afloat or ashore, and nothing reduces this responsibility.

**22.2** Competitors participate in the Championship entirely at their own risk - see rule 4, Decision to Race.

**22.3** The OA will not accept any liability for material damage or personal injury or death sustained in conjunction with or prior to, during or after the Championship. The OA encompasses everyone helping to run the event.

## **23 CODE OF CONDUCT**

**23.1** Competitors shall comply with any reasonable request from any official, including attendance at official functions, co-operation with event sponsors and shall not behave so as to bring the event into disrepute.

**23.2** Competitors shall handle the boats and equipment with proper care and seamanship.

